# **ONLY SHOWING THE CHANGES IN THE SCENE**



Event-Based Vision ist a completely new and cost-effective approach to monitoring fast-moving processes that is fundamentally different from conventional image processing concepts.

Counting objects, monitoring mov- to be adapted to the components. ing parts or controlling vibrations However, this is a costly approach is possible with image processing, and may require a new design. but there are technological limitations: The faster the processes to Such a task can also be solved be monitored run, the higher the theoretically with image processdemands on the vision systems and thus naturally also their price. are set aside if their implementaexpensive image processing system and risk not to pay off. Other the first place as the image processing algorithms are considered too complex and prone to error.

expensive repairs and long downtimes, it is useful in certain cases to analyze the vibrations of ma- Events as a kick-off chine parts and to detect in time if these components vibrate out- An alternative solution is now evaluated. could be sensors that would have

ing systems. However, the main problem when using this technol-Many innovative ideas, therefore, ogy is the selection of the frame rate: If an event occurs between tion requires a fast and therefore the images, it is not registered and the desired information is not EVERY PIXEL ACTS INDEPENavailable. In this case, users could DENTLY FORM THE OTHERS ideas are often not even tackled in use increasingly faster and thus AND AIMS TO DETECT A more expensive vision systems BRIGHTNESS CHANGE IN THE and still miss their target: Regardless of whether processes are ob- event occurs. This mode of operaserved at repetition rates of 100, tion is called event-based. It de-1 000, or 10 000 Hz, events be- scribes a completely new concept A practical example: To avoid tween two images can remain for monitoring fast processes and undetected.

side specified limits. A technical available for similar tasks. The option for solving such tasks basic idea: Data is only recorded The basis of this technology is the from the time when a certain

SCENE.

is fundamentally different from typical camera sensors that deliver images at a certain repetition rate, which are then

event-based sensor 'Monet', which

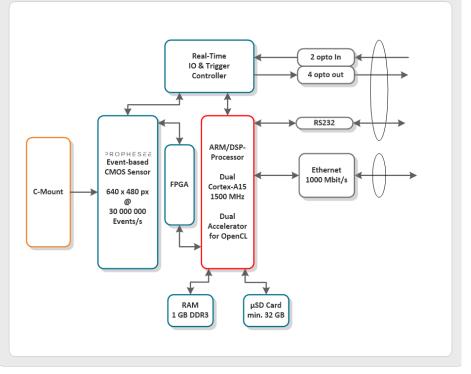
# EVENT BASED VISION CAMERA HELPS WITH HIGH-SPEED APPLICATIONS

is developed and produced by the French company Prophesee.

Already on the chip itself, an intelligence is implemented in every pixel, which allows to detect movements and to send an event independently, without a pre-set line or frame rate. Each pixel, therefore, decides for itself when it generates an event and sends data to the evaluation computer. The Monet chip works with frequencies of up to 30 000 000Hz and is therefore also suitable for applications in which very fast movements must be detected.

### Events instead of frames

Technologies has developed the camera system 'VisionCam EB' in the format of a typical smart camera. If an object moves in front of a 'VisionCam', more than 300 000 pixels are able to detect this event and generate events. The eventbased chip is directly connected to the dual-core processor with ARM architecture and Linux operating system integrated into the 'VisionCam EB'. In contrast to conventional image processing systems, this architecture does not store image after image in a memory and then evaluate it using suitable image processing algo-



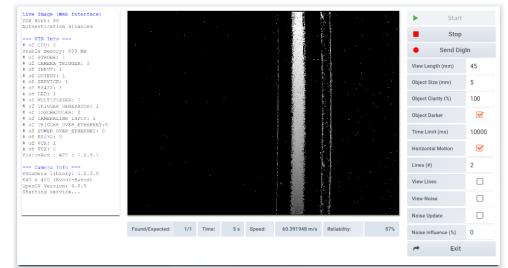
Based on this sensor, IMAGO BLOCK DIAGRAM OF THE EVENT-BASED , VISIONCAM EB'.

rithms. Instead, events are contin- However, the developer must deuously stored in the main memory, velop an application-dependent which are provided with coordi- program for the Linux OS inclunates and a time stamp.

Compared to image processing, integrate his own algorithms. event-based vision is no longer referred to as 'images' but as two- A further application example ildimensional signal processing. lustrates the functionality tions such as vibration analysis.

ding a web GUI. Furthermore, the developer is free to invent and

of The art of mathematics is to inter- event-based vision: An NG part is pret the stored events. To make 'shot' out of a machine by commathematics easier for a number pressed air and is to be detected of applications, Prophesee pro- in a dusty environment. This task vides a library. This library can al- is not easy to solve for convenready be used directly for applica- tional image processing systems, but it is no problem for the 'Vision



PARTS THAT FLY THROUGH THE DETECTION RANGE OF A 2D EVENT-BASED SENSOR TRIGGER MANY EVENTS THAT CAN EASILY BE STATISTICALLY **EVALUATED** 

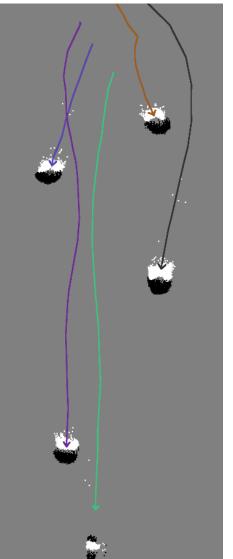
# EVENT-BASED CAMERA HELPS WITH HIGH-SPEED APPLICATIONS

Cam EB': The ejected part flies through the detection range of the 2D event-based sensor and triggers many events, which can be statistically evaluated much more easily than the few detectable pixels of a high-speed camera. The system is also very robust.

#### Simplified lighting and optics

Event-based systems also have clear advantages in terms of the lighting and optics used. In classic image processing systems, LED lighting is often flashed to create the necessary brightness for the shot. Strobe controllers used are to synchronize with the image sensor, which results in higher costs and more effort when setting up an application. In an event-based application, however, flashed lights would triaaer events, so strobe controllers are not required. The simplest LED headlights, which provide constant bright lighting, are guite sufficient. The question of the optimum optics is also answered very quickly with event-based systems: standard lenses with C-mount kind show, among other things, MVTec's 'Halcon' library. connection meet all requirements.

The development environment itself consists of a Microsoft Visual Higher-quality event grabbing, 1 Gbit/s Ethernet, than for individual projects. digital I/Os, or a serial interface. Sample programs of the simplest The VisionCam family is also



**EVENT-BASED APPROACHES** ENABLE SIMPLIFIED TRACKING OF PARTICLES.

how events can be evaluated with statistics.

algorithms are Studio editor, which is connected available in the so-called Metato the 'VisionCam EB' via a plug-in vision Library from the sensor and compiles the code there. Sim- manufacturer Prophesee. Further ilar to conventional image pro- support is also at hand for the decessing systems, the 'VisionCam velopment of a web-based GUI. EB' provides debugging informa- Due to the effort required for comtion to the application developer. pletely new application develop-The SDK of the camera operates ment, the 'VisionCam EB' is more IMAGO TECHNOLOGIES GMBH the necessary interfaces such as suitable for series production STRASSHEIMER STR. 45

available with classical sensors: The 'VisionCam XM' offers a resolution of up to 5.3 MPixel, which covers a wide range of applications. With the intelligent line scan camera 'VisionCam LM' up to 8k resolution is possible. So, IMAGO offers a wide range of Linux-based, freely programmable smart cameras, which have sufficient computing power onboard for many applications and can be used without an extra computer for processing. This product family is complemented by a little brother, the 'Vision Sensor'. This device is based on an ARM CPU and a WVGA sensor is within the price range of a typical sensor and allows the individual design of complete image processing applications.

IMAGO will shortly be presenting the 'VisionSensor' in an eventbased version. Target customers for these products are machine vision engineers who understand their specific application, develop optimized solutions, require the source code for any extensions, and, in the case of line scan and area scan cameras, optionally use

D-61169 FRIEDBERG TEL.+49-6031-68426-11 WWW.IMAGO-TECHNOLOGIES.COM